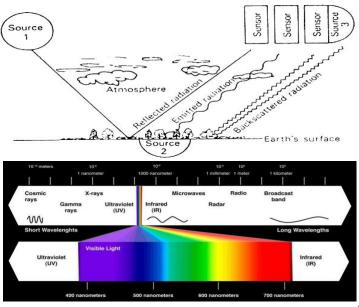
REMOTE SENSING

Shaas N Hamdan



REMOTE SENSING SCIENCE

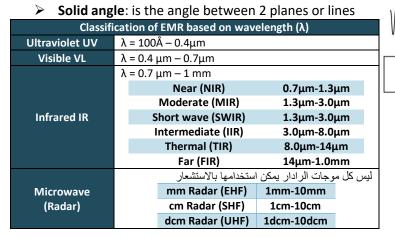
- Remote Sensing: is the technology by which the object of interest on the earth can be identified, measured, or analyzed remotely (without physical contact) using sensors that reserved waves & applied of the results data on the map
- يتعامل مع الأهداف المتواجدة فوق سطح الأرض وقد بدأ بصناعة الكاميرات لتصوير الأرض من ارتفاعات معينة، ثم أصبح يعتمد على اختراق الغلاف الجوي وتصنيع اللواقط الفضائية sensor حيث يرصد الموجات المنبعثة والمرتدة عن الاجسام فوق سطح الارض بواسطة اللواقط لذا فهو يعتمد 90% على اللواقط
- Sensor: is a device that detects & responds to some type of input from the physical environment (light, heat, motion...)
- (معطيات الاستشعار عن بعد) Remote sensing data
 - 1. Reflection: is the reflection of sun waves from opject surface to the sensor & depending on spectral characteristics
 - 2. Emission: is the thermal radiation, by which the source energy is the body itself & depending on thermal characteristics
 - B. Backscattering: is the reflection of waves back to the direction they came from, & depending on spectral characteristic

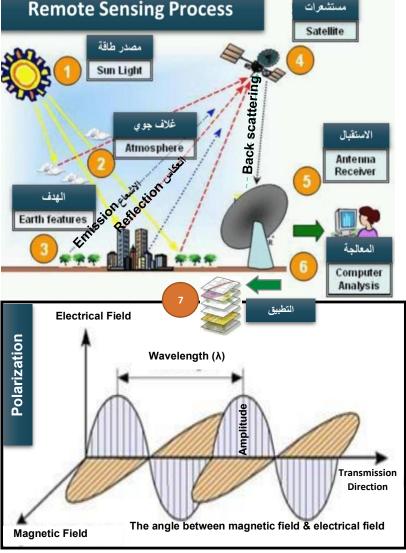


- Remote Sensing Sciences depends on Electromagnetic Energy (EM) from sun & wavelength (λ) of sun waves
- Components of EMR (مكونات الاشعاع الكهرومغناطيسي)
 - 1. Wavelength (λ): distance between crest & trough
 - 2. Amplitude: distance between axis & crest/trough
 - 3. Transmission direction اتجاه انتشار الموجه
 - 4. Polarization Plane المستوى الذي يحدث عليه الاستقطاب
- Physical Units of EMR (الوحدات الفيزيائية)

2

- 1. Energy (Qe): the energy carried by EMR in Jules (J)
- 2. **Flux (Φ):** is the radiant energy transmitted in a radiant direction per unit of time in Watt (W)
- 3. **Intensity (I)**: is the radiant flux radiated from a point source per solid angle in radiant direction, Wat/s (solid angle)
- 4. Total Radiance (Le): is the radiant intensity per unit projected area in a radial direction in W/m²/s
- > Usually the sensor reserves the total radiance of any romote singing science type (emitted, reflected, or back scattered)

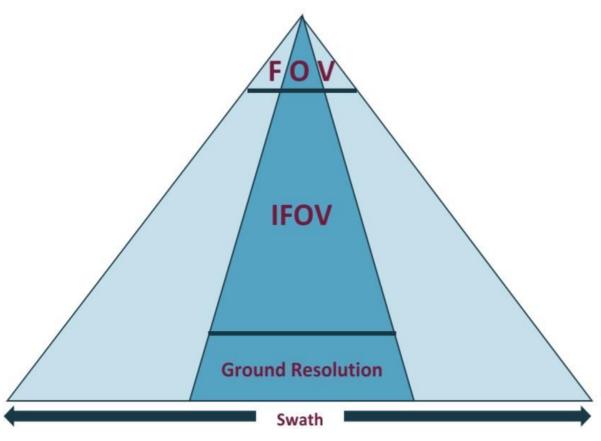




TYPES OF REMOTE SENSING BASED ON WAVELENGTH

III	D UI NI	MIOIE 2		DED ON	IIM	TIDIMATA			
Microwave	Sensor	Passive	Active	ACTIVE REMOTE SE	NSING	VS PASSIVE REMOTE SENSINI			
or Radar	Source	Sun	Sensor		1				
Remote	Wavelength	3cm-30cm	3cm-30cm						
Sensing science	Mechanism (Receive)	Reflected	Back Scattering Waves	11		1			
Science	Uses	Popular	Rare						
Thermal Remote Sensing Science	 Depending on Black Body idealized physical body that absorb all incident electromagnetic radiation & show the maximum thermal radiation as compared with other opject (perfect thermal radiator) Plank's Low: thermal radiation of Blackbody (B) is a function of wavelength (λ) & absolute temperature (T B(λ) = 2hc²/λ² · 1/(hc) e (kB)λT - 1								
Visible &			nt radiation flux of obje	Engray S	ource	The sun			
Reflected	of energy is		same surface if the sour	λ range		0.4μm – 0.3μm			
IR romote			dent radiant flux of obje	ct Mechai	nism	Reflection			
sinsing			•	Sens	or	Passive Sensor Spectral			
science	surface to reflected radiation flux from same surface								

TYPES OF REMOTE SENSING BASED ON RESOLUTION



Radiance → Albedo → Digital number

science

Sensor Operation Concepts

FOV: Field of View maximum angle by which sensor looks at the swath **IFOV: Instantaneous** Field of View (unit angle) Angle corresponds to the smallest pixel, cover area called ground resolution **Ground Resolution** swath that covered by IFOV (how many pixels correspond to swath?) Swath: is the total width imaged on the surface Pixel: is the smallest controllable element of a picture represented on the screen

The closer the ground resolution to the 1, the more accurate it is
The more the pixels the more clear & details in the image

Low Ground Resolution Remote Sensing Satellite Sensor													
MODIS	Band	Туре	G.R	SR	Spot	Туре	G.R	SF	?	Spot	Туре	G.R	SR
Moderate Resolution Imaging		250m Grour					ound Res	_				round Re	
Spectroradiometer	B1	Red	250	0.62 -0.67	B3	Blue	500	0.46 -		В8	-	1Km	0.46 -0.48
Altitude 705km Swath 2330km	B2	NIR	250	0.84 -0.87	B4 B5	Green MIR	500 500	0.55 - 0.13 -			•••	•••	
Repetitive cycle 1 day					B6	MIR	500	0.15 -					
Bands 36 → 7					B7	MIR	500	0.21 -		B36	_	1Km	0.46 -0.48
		Modera	te Gro	ound Resolu	ıtion R				_				
	Band	Туре	G.R	SR	Spot	Туре	G.R	SR		Spot	Туре	G.R	SR
Spot		20m Groun					ound Res					ound Res	-
Altitude 832km	B1	Green	20	0.52 - 0.60	Sp. 1	Pan	10	0.51 -	0.73	Sp. 5	Pan	2.5	0.51 - 0.73
Swath 60km Repetitive cycle 26 days	B2	Red	20	0.63 - 0.96	Sp. 2	Pan	10	0.51 -	0.73	Sp. 6	Pan	2.5	0.51 - 0.73
Bands 3 + 1	В3	NIR	20	0.76 - 0.90	Sp. 3	Pan	10	0.51 -		Sp. 7	Pan	2.5	0.51 – 0.73
					Sp. 4	Pan	10	0.51 –					
	Band	Туре	SA	SR	Band	Туре	SA	SR		Band	Туре	SA	SR
ASTER	1	15m Groun					und Reso		70			ound Reso	
	B1 B2	Green Red	8.9 8.9	0.52 -0.60 0.63 -0.96	B4 B5	MIR	8.9 8.9	1.60-1		B10 B11	TIR TIR	8.9 8.9	8.12-8.47
Altitude 705km Swath 60km	B3n	NIR	8.9	0.63 -0.96	B6	MIR	8.9	2.14-2 2.18-2		B11	TIR	8.9	8.47-8.87 8.92-9.27
Repetitive cycle 16 days	B3b	NIR	24.8	0.76 -0.90	B7	MIR	8.9	2.23-2		B13	TIR	8.9	10.3-11.0
Bands 14 (15)				2 2.23	B8	MIR	8.9	2.29-2		B14	TIR	8.9	11.0-21.7
					В9	MIR	8.9	2.36-2					
	Band	Туре	G.R	SR	Band	Туре	G.R	SR		Band	Туре	G.R	SR
		30m Groun	d Reso	lution		15m Gro	und Res	olution		1	.00m Gr	ound Res	olution
Landsat 8 & Landsat 9	B1	Costal	30	0.43 - 0.45	B8	Pan	15	0.50 -	0.68	B10	TIR	100 m	10.6 – 11.2
	B2	Blue	30	0.45 - 0.52						B11	TIR	100 m	11.5 – 12.5
Altitude 705km	B3	Green	30	0.53 - 0.59									
Swath 185km	B4	Red NIR	30 30	0.63 - 0.67 0.85 - 0.87									
Repetitive cycle 16 days Bands 11	B5 B6	MIR	30	1.57 – 1.65									
	B7	MIR	30	2.11 – 2.29									
	B9	Cirrus	30	1.36 - 1.38									
	Band	Туре	G.R	SR	Band	Туре	G.R	SR		Band	Туре	G.R	SR
Landsat ETM		30m Groun					und Res	olution		:		ound Reso	olution
	B1	Blue	30	0.45 - 0.52	В6а	TIR	60	10.4 –	12.5	B8	Pan	15 m	0.52 - 0.90
Altitude 705km	B2	Green	30	0.52 - 0.60	B6b	TIR	60	10.4 –	12.5				
Swath 185km	В3	Red	30	0.63 - 0.96									
Repetitive cycle 16 days	B4	NIR	30	0.76 - 0.90									
Bands 8(7)+1	B5	MIR	30	1.55 – 1.75									
	B7 Band	MIR	30 G.F	2.09 – 2.35 Spectr	al Rocol	ution [μι	ml	Band	Турє	. G.	R	Spectral	Resolution
Landsand TM	Dallu	Туре		round Resolu		ατιστι [μι	""]	Daniu				spectral r solution	icsolution
Lanusanu ivi	B1	Blue	30		0.45 – (0.52		В6	TIR	12			- 12.5
Altitude 705km	B2	Green	30		0.52 – 0	0.60							
Swath 185km	В3	Red	30		0.63 – 0								
Repetitive cycle 16 days	B4	NIR	30		0.76 - 0								
Bands 7	B5	MIR	30		1.55 – 1								
	В7	MIR	30		2.08 – 2		- 6	i C					
	_		_	esolution R			_		_				
IKONOS	Band	Туре	G.F			ution [μι	m]	Band	Туре			•	esolution
4100	B1	Blue	4m Gr	ound Resolut	ion 0.45 – (1 52		В5	Pan	m Grou	und Res		- 0.90
Altitude 681km Swath 20km	B1 B2	Green	4		0.45 - 0			DO	ran	11	11	0.45	0.30
Swath 20km Repetitive C 1.3-3 days	B3	Red	4		0.52 - 0					+			
Bands 4+1	B4	NIR	4		0.76 - 0					\dashv			
Quick Bird	Band	Туре	G.F	R Spectr		ution [μι	m]	Band	Турє	G.	R	Spe <u>ctral</u> r	esolution
Quick bird				iround Resolu		- 11						olution	
Altitude 450km	B1	Blue	2.4		.45 – 0.5	52 μm		В5	Pan			0.45 – 0).90 μm
Swath 16.5km	B2	Green	2.4	0	.52 – 0.6	50 μm							
Repetitive cycle 3-7 days	В3	Red	2.4		.63 – 0.9								
Bands 4+1	B4	NIR	2.4		.76 – 0.9								
 Multispectral Band Condi 	i tions : re	eserved fro	m san	ne sensor by	reflecti	on mecl	hanism,	have sa	me G.	R & dif	ferent	spectral	resolution

- Multispectral Band Conditions: reserved from <u>same sensor</u> by <u>reflection mechanism</u>, have <u>same G.R</u> & <u>different spectral resolution</u>
- Altitude: is the distance between the sensor & the earth's surface (measured at the equator)
- Repetitive Cycle: is the time required for sensor to back to the same point

MULTISPECTRAL BANDS RECORDING & DIGITAL IMAGES

	Methods of Multispectral Bands Recording							
Band Sequential (BSQ)	 Data is recorded band by band (e.g Quick Bird) is the most common method Start at the 1st pixel of the 1st band & then the 2nd pixel of the first band, then 3rd When finishe the 1st band, goes to the 2nd & repeats the steps 	band 1 band 2 band 3						
Band Interleaved by Line (BIL)	 The data is recorded Line-by-Line The first line of each band is recorded (all pixels in the first line of 1st band, then pixels of the 1st line of second band etc), then the second line etc 	> > > > > > > > > > > > > > > > > > >						
Band Interleaved by Pixel (BIP)	The first pixels of the first line of each band is recorded then the second pixels from the same line, then the third pixels from the same lineetc & as finish the first line goes to the second line & repeats the steps	BIP Dand 3 band 2 band 1						

Methods of Data Dumping from sensors: Ground Receiving Stations (GRS) & Space Receiving Stations (SRS)

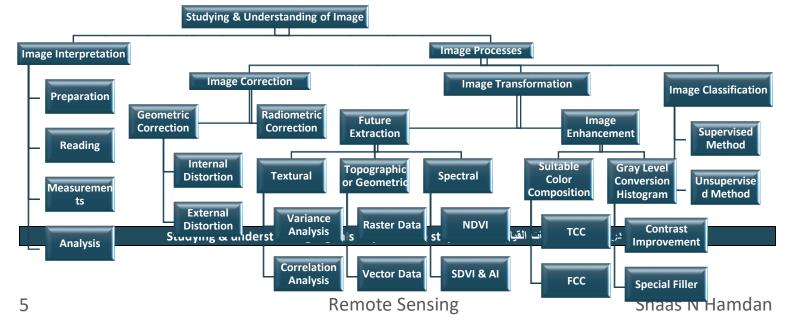
Media of Remote Sensing Data Storage								
Types	Storage	Notes	Types	Storage	Notes			
Linear Tape Open (LTO)	Up to 4 TB	Used by centers	Digital Versatile Disk (DVD)	Up to 5 GB	Used by users			
External Hard Disk (HD)	Up to 2 TB	Used by users	Compact Disk (CD)	Up to 700 MB	Used by users			
Flash Memory (USB)	Up to 128 GB	Used by users	Floppy Disk Drive (FDD)	Low	Used in the			
					past			

- Ground Truth: is a ground reference data base, or any measured on the ground & earth's surface, قواعد البيانات المرجيعية الارضية
 هي اي قياسات او قراءات يتم عملها على سطح كوكب الارض سواء قبل عملية اطلاق المستشعر وتشغيله او قبل
- Data classification: the data classified into Primary data (data from the field), & Secondary data (data on a map)

ل قواعد البيانات المرجيعية الارضية Purposes of Using Ground Truth						
Before Operation	تصميم المستشعر: يتم قبل اطلاق وتشغيل المستشعر، بعمل نماذج مصغرة عن اجهزة (Sensor Design (e.g. NIR Bands					
Delete operation	المستشعر وتجربتها على السطح، فتبدأ عمليةً انشاء قواعد البيانات والاحتفاظ بها ليتم استخدامها عند الحاجة					
	Validation, Calibration, & Supplement					
	1. Validation & Calibration: are pixels check, & if there's something wrong, it's repaired in same band					
After Operation	2. Supplement:					
	تجميع نقاط مرجعية ارضية واستخدامها بعملية تحليل بيانات المرئية بزيارة منطقة الدراسة ومقارنتها بالمرئية :A. Analysis					
	B. Geometric Correction: you must correct north direction & astronomical coordinates					

- مميزة Distinct & ثابتة part of ground truth, & must be Fixed :نقاط التحكم الأرضية (GCP & Distinct & Distinct & Mina في مميزة (اليست كل نقطة ثابتة ومعروفة لذا هي مميزة (اليست كل نقطة ثابتة ومعروفة لذا هي مميزة (GCP) ولكن زوايا الغرفة ثابتة ومعروفة لذا هي مميزة (GCP) ليست كل نقطة مميزة ثابتة في في نهر ليست ثابتة ولكنها مميزة
- Ways of collecting GCP: Field Work (GPS), Topographic Map (Map to Image), Corrected or Geocoded Image (Image to Image)
- Conditions of Geometric Correction Performance:
 - 1. Enough numbers of GCPs for full scene (full swath): for 1 swath we have 6GCP, & for quarter swath we have 15-20GCP
 - 2. The data should be well distributed: separation of the image into 4 parts (4 squares) with equal number of GCP
 - 3. Root Mean Square Error (RMSE) must be <0.5pixel

DIGITAL IMAGE PROCESSING & INTERPRETATIONS



بمكن استخدام ال NIR لمعرفة مثلا وجود امراض في النباتات حيث يمكن الاستدلال على ذلك من اختلاف درجات اللون في الحقل الواحد

Image as a binary format use 1 or 2 bytes & satellite image use 1 byte 1byte = 8 bit = 28 or 256 levels of Gray color or LGC

 Color Table: is a table on the computer software represents the levels of the colors & for gray color the gray color fixed at 128 & if moves towards 0 the gray become darker until reaches black at 0, if we move toward 256 the gray color become lighter until reaches the weight color at 256

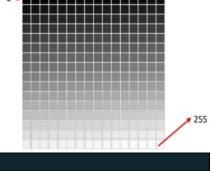
256 LGC (light gray color) \rightarrow Digital Number (DN) \rightarrow 0 to 256 (integer DN)

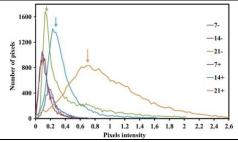
 As we select enhancement we are force the software to use highest gray color levels as possible in order to improve visual interpretation



Steps of Gray Levels Conversion

Is the improves the contrast in the curved pattern by histogram stretching using linear or non linear mathematical equations that leads to force software to use the highest gray level as possible (which are not used before) then the image becomes clear in order to improve visual interpretation





5 5 5

5 5 5

Spatial filters: filter used to make visual interpretation for images with speckle noise possible

- Speckle noise (salt & pepper): black & white points on the digital image that make interpretation difficult
- Used for microwave (radar) images, because images of active radar system have speckle noise

Working conditions of Spatial filters:

- 1. **Choose window size**: should be odd number (3*3pixels, 5*5pixels, 7*7pixels,..., 33*33pixels)
- لو اخترنا نافذة (3*3) وفلتر Average فإن البرمجية ستقسم المرئية لنوافذ كل واحدة (3*3) وتطبق المعادلة على كل نافذة

 \rightarrow

2. **Choose filter type** (Statistical equation): e.g. Median Filter, Mode Filter, Mean Filter... بهذه الطريقة نحن نخسر بعض المعلومات عن ال gray levels وبالتالي يجب أن نبقيها بأقل حجم ممكن لتقليل الخسائر بالمعلومات بهذه الطريقة نحن نخسر بعض المعلومات عن ال

3 5 6

5

4

5

Image Transformation: Future Extraction

• Very important because represents spectral characteristics of object & can be studied by Vegetation Indices **NDVI**: Normalized Difference Vigitation Index, used for vegetation type classification & land degradation studies

NDVI (Normalized Difference) =
$$\frac{\text{NIR} - \text{Red}}{\text{NIR} + \text{Red}} = (-1, +1)$$

+ve for area with vegetation cover - ve if there's no vegetation

The equation is applied in the form of pixel based that mean all corresponding pixels between 2 bands (Red & NIR)

SAVI (Soil Adjusted Vegetation Index) =
$$\frac{NIR - Red}{NIR + Red + L} = (-1, +1)$$

L= 0 for area with denser planets, L=1 for rare planets, L= ½ for arid to simi-arid areas (e.g. Jordan)

يعتمد تطبيق إحدى المعادلتين (SAVI & NDVI) على تصنيف منطقة الدراسة من ناحية مناخية (مناطق جافة او رطبة) وحتى نستطيع تصنيف المناطق نعتمد على معادلة (Aridity Index (AI على ان تكون القراءات على الاقل ل 20 سنة مضت

$$AI = \frac{Avg \ Rainfall}{Avg \ Evapotran spiration}$$

 Benefets of NDVI: used to indecate the area of vegitation, the vegetation density, classification of vegetation, & used for some environmental issues such as land degredation studies

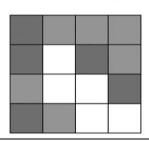
Al	Area Classification	Zones
≤0.05	Hyper Arid Area	Arid Zana
0.05-0.2	Arid Area	Arid Zone SAVI & L =0.5
0.2-0.5	Simi-Arid Area	3AVI & L =0.3
0.5-0.65	Sub-Humid Area	Humid Zone
≥ 0.65 Humid Area		NDVI

The texture of the image is the relationship between spectral data & gray levels. If you have a homogeneous object in a part of an image, the Gray levels of pixels that should have the same (almost the same) Gray levels

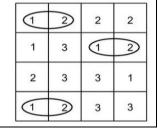
 In order to to analyze phenomena, statistical laws must be used & statistical relationship between objectives must be found & laws are applied in the size of odd window (e.g. 3*3)

Correlation Texture Analysis: Inter Low (0) or High (1) Correlation Variance Texture Analysis: Inter low(0) or high (1) variance

Gray-level Image

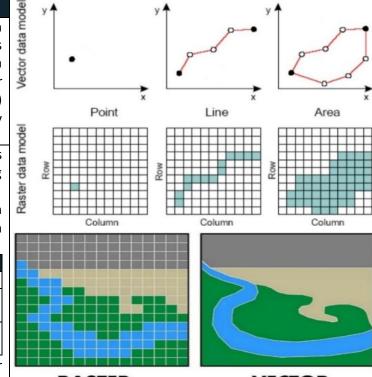


Numeric Gray-levels



Topographic features (Area, Length, Width, & geomorphological analysis) extracted directly by tracing over features using satellite image

Types of data structures using in romote sensing Raster Data: digital aerial photographs with regular grid cells (consist of pixels), & stores data that represents real-world phenomena Raster Represents using astronomical (x,y) or Data graphical coordination (e.g. 3,2 or 9,6...) **Rasterization:** is the transformation any data from vector form to raster form Vector Data: has a special distribution, & is the data representation of the world using points, lines, & polygons Represents by astronomic coordination Vectorization: is the transformation data from raster form to vector form Vector Type Defined Data **Points** Point Id code, (x, y), Attribute table Line Id code, start & end points, Line Attribute table Polygon Id code, series of line in **Polygon** clockwise, Attribute table e.g. If the colleges is point, the Street or



- Geomorphology: is the study of landforms, their processes, form & sediments at the surface of the Earth
- **Stereotypic Image:** is the image that created by taking two photographs of the same subject, from viewpoints approximately the same distance apart as human eyes

يمكن استخدام المرئيات الفضائية لتمثيل أي ظاهرة كبيانات خطية، مثلاً نستطيع رسم خط فوق الوادي أو الصدع وحساب طوله. أو polygon حول عينة معدن ومعرفة مساحتها ولعمل تحليل جيومورفولوجي نحتاج لنموذج ارتفاع رقمي ونحصل عليه من المرئية الستيريوسكوبية

B3_B By Vectorization Bel

Geomorphology → DEM → Stereoscopic image

لعمل المرئية الستيريوسكوبية Stereoscopic image يجب توفر مرئيتين لمنطقتين متجاورتين ولها شرطين ان تكون منطقة مشتركة overlap area مع وجود اختلاف بزاوية المسح scanning (يتوفر الشرطين فقط بـ ASTER بالباندين B3N & B3B) يتم عمل وإنشاء DEM بخطوات باستخدام البرمجيات ويصنف على أنه Raster Data وبعد إنشائه نستطيع استخدام عمليتين:

Vectorization (transform raster to vector data) & Rasterization (transform Vector to Raster data) لترتيب المجاري المائية السطحية لو طابقنا الصورة الأصلية مع خطوط الكنتور نستطيع إخراج ranks of drainage لترتيب المجاري المائية السطحية

Benefits of Topographic (Geometric) Features

1. Analyzing of Drainage Basin & surface water

Gates is Line, & Car parking is Polygon

- 2. Determining the best land use of the study area
- 3. Studying some Environmental Problems (Floods)

Image Classification

used to assign each pixel into groups (classes) & each group must have homogeneous spectral characteristics (depending on spectral characteristics), the number of groups determined by the user based on the previous stage (Transformation)

Depending on users (by >80%), & Related to training area collection **Procedures:**

- 1. General Definition of Classes by Coding
- 2. Specification Definition of Each Class
- 3. Training Area Samples Collection
- 4. Selection of Classification Algorithm (e.g. Maximum likelihood algorithm): اختیار قانون احصائی معرف داخل البرمجیة
- 5. Classification Performance: تعتمد على المستخدم Classify للحصول على جالضغط على Classify للحصول على صورة ملونة ويمثل كل لون صنف معين
- 6. Accuracy assessment of the results

Training Area: a few homogeneous pixels (20-30) represent the pure class, assembled by human knowledge or field work (e.g. GPS), to enable the software to recognize class spectral characteristics

#	Cl	ass	Code	e Spe	Specific Definition				
1	Wa	ater	10	All	All water bodies				
2	Forest		21	All t	All type of forests				
3	Crop	land	22	Veg	Vegetable & Fruit				
4	Vigit	ation	23	Gra	razing Vigitatio				
5	Ur	ban	30	All	All construction				
6	Bare	Land	40	All	All rocks & soils				
Class	Water		Vegetation	1	Urban	Bare	Land		
Code	1,0		2,0		3,0	4	,0		
		Forest	Cropland	Natural Vegetation		Rocks	Soil		
		2.1	2.2	2,3		4.1	4.2		

Depending on Software (by >80%), & Related to Cluster Method (ترتبط بطريقة المجاميع وتعتمد على النظام) يقوم المستخدم بتحديد الأصناف التي يريد أن تقوم البرمجية بعمل تصنيف غير موجه لها وإعطاء العوامل التي سوف يستند عليها ويرتبها من خلال البرمجية Procedure:

- 1. Define the number of classes
- 2. Define the number of iteration (المحاولات)
- 3. Select the algorithm (statistical equation): such as K-mean algorithm
- 4. Classification performance
- 5. Accuracy assessment of the results

Example: For a مرثية consisting of 5 classifications, the software must be given the data: Number of classes = 5, Number of iterations = 10, Algorithm = k - mean algorithm, then Classify, then the next steps must be taken

- 1. يتم عمل مجاميع واستخدام k-mean وتصنيف البكسل لـ 5 أصناف لكل صنف صفات طيفية لكن بعض البكسلات لن تصنف لتداخل صفاتها
- 2. يتم عمل تداخل في الصفات الطيفية للمجاميع الخمسة والبدء بالتصنيف وإذا كان هناك بكسل لم يصنف لتداخل الصفات يبدأ بالمحاولة الثالثة
 - . يتم زيادة تداخل الصفات الطيفية لتصنيف كل البكسل ويجب ان تتصنف كل البكسلات في مجاميع Clusters بحسب صفاتها
- 4. النتيجة: صورة ملونة وبحاجة لتحديد وحساب دقة التصنيف لها لاعطاء مصداقية للتصنيف وذلك بانشاء مصفوفة الاخطاء Error Confusion مصورة ملونة وبحاجة لتحديد وحساب دقة التصنيف لها لاعطاء مصداقية للتصنيف وذلك بانشاء مصفوفة الاخطاء Matrix
 - إ. اذا كانت نتيجة الحساب للدقة <85%: نقوم بإعادة عملية التصنيف مع زيادة عدد الأصناف أو تقليلها ثم حساب الدقة مرة أخرى

Accuracy assessment or classification accuracy in the image classification (supervised & unsupervised methods)

- You must use the classification accuracy calculation to give the results credibility, that can be done using deffrent methods such as confusion matrix or error matrix (مصفوفة الأفتاس)
- Confusion matrix or Error matrix: is the mathematical matrix that used to calculate the overall accuracy of the resulted data, it should be > 85% (error < 15%), if the overall accuracy < 85% you must re-classify the data either by increasing the number of items or reducing the number of items & recalculating again.

EXAMPLE: Confusion Matrix & Accuracy Matrix Calculation

How we can reding the matrix? columns are the ground truth classes; rows are the classes of the classified image to be assessed, & cells show number of pixels for all the possible correlations between the ground truth & the classified image. The values shaded in yellow color are correctly classified values (A-a, B-b, C-c), & A, B, C, a, b, c are items (e.g., A & a = Rock, B & b = Vegetation, C & c = Water)

To calculate overall accuracy? Calculate the total of each class, then calculate the overall accuracy by dividing the correctly classified values by total values, then calculate the accuracy of each class by dividing coorectly classified values in the class over total values of a class

A B C Total Acc

a
$$37$$
 3 7 47 $\frac{37}{47} = 79$

b 9 25 5 39 $\frac{25}{39} = 64$

c 11 2 43 56 $\frac{43}{56} = 77$

Total 57 30 55 142

Acc $\frac{37}{57} = 65$ $\frac{25}{30} = 83$ $\frac{43}{55} = 78$

Overall Accuracy = $\frac{\text{Correctly Classified Values}}{\text{Total Number of Values}} = \frac{37 + 25 + 43}{142} = \frac{105}{142} = 0.74 \rightarrow 74\%$

& Acc $\frac{37}{57} = 65$ $\frac{25}{30} = 83$ $\frac{43}{55} = 78$

EXAMPLE: Area Calculation		Number of Clusters: 4				
		uster	Pixels	Mean Position	Std Dev :	
If the size of the image 0, 0, 8429, 8431 calculate the total area	(1)	18239240	20.23125 20.93345 19.56831	11.47457 13.16216 13.05808	
The first step is determine the type of the				19.26643	12.96863	
image (e.g., QuickBird, 2.44Km GR), then	(2)	28368562	69.61281 85.75694 90.70627	11.46781 11.77103 14.76839	
calculate the Image Percentage (% image),				155.82958	50.38782	
then calculate the total area, then calculate	(3)	19887503	104.24466 118.76809	14.07138 14.17626	
the area in each class Pixels in class				130.38841 141.96898	15.73658 24.72298	
$\%Image = \frac{\sum Pixels}{\sum Pixels} x100\%$	(4)	4569594	166.80290 185.72487 198.18117	29.72977 28.02513 26.42585	
Total area = PxLxGR ² %Image x Total Area				198.14843	27.21994	
Class Area = $\frac{3}{100\%}$	To	tal	71064899			

Cluster	Pixels	Image %	Area
1	18239240	25.66561025	108.3722863
2	28368562	39.91923214	168.5577866
3	19887503	27.98498736	118.1657881
4	4569594	6.430170259	27.15120528
Total	71064899	100	422.2470663

Total Area = 422.24706630672

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